

Simulation instructions and tips:

- DO NOT SHARE YOUR MANDATE!!! If you do, you will spoil the fun for yourself and other students.
- The mandate specifies your positions (these are instructions from your government), but you will need to come up with proper arguments yourself.
- Be a firm and assertive negotiator and remember that each country holds a veto power. Do not give in too quickly, unless you find yourself completely isolated and without arguments. Whether or not you fulfilled your mandate will not be assessed.
- It is OK to be stubborn when pushing through with your agenda, but remember that you need to have good arguments to substantiate your stance.
- Before the simulation: do some research, try to define your possible coalition partners, your arguments, positions, negotiating tactics.
- When delivering your opening statement, make it rather general, diplomatic and try to give some hints about what you want to achieve, but do not give everything away.
- It is important to negotiate each article of the draft separately during formal sessions. Only after an agreement is reached on a given article, you will be able to proceed to the next one. Package deals are however possible during the informal negotiations (during the breaks).
- The simulation might last more than 3h, so bring some food and drinks with you.
- The draft you will be negotiating is completely amendable – you can freely change the wording, add or erase any section.
- Try to be a constructive negotiator – instead of just saying “no”, seek for alternative solutions that fit into your mandate.
- Remember that the chairperson has a complete authority over the proceedings – he/she decides who has the floor, calls for a brake, may ask you questions directly.